## TABLE 4 Standard Metropolitan Statistical Areas: 1963-continued

payroll (numbe SIC code	Standard metropolitan statistical area and kind of business  SPRINGFIELD SMSAContinued	Establishm ents  Total (number)	Total, all establi sh- ments (\$1,000)	Sales	Establis h- ments with payroll (\$1,000)	Pavr oll, enti re year (\$1,000)	Payroll workweek ended nearest Nov. 15 (dollars)	Paid employe es, workwe ek ended naaract Nov. 15 (number)	Active proprie- tors of unincor porated ins ness es (number)
57 17711 57719	FURNITURE. HOME FURNISHINGS   EQUIPMENT STO TOTAL  FURNITURE STORES FLOOR COVERINS STORES. FLOOR COVERINS STORES. PROPERLY CURTAIN UPHOLSTERY STORES. PRAPERY CURTAIN UPHOLSTERY STORES. MISIC STORES MISIC STORES MISIC STORES MUSICAL INSTRUMENT STORES MUSICAL INSTRUMENT STORES MUSICAL INSTRUMENT STORES MUSICAL INSTRUMENT STORES.  MUSICAL INSTRUMENT STORES.  MUSICAL INSTRUMENT STORES.  MUSICAL INSTRUMENT STORES.  CAFTERIAS.  REFRESHMENT PLACES.  CATERES.  DRINKING PLACES. ANTOUE STORES.  FOORES  TOTAL.  LIDUOR STORES. PROPRIETARY STORES  OTHER RETAIL STORES  OTHER RETAIL STORES  ANTIQUE STORES. SECONDHAND STORES. SONES STATIONERY STORES.  BOOK STORES. STATIONERY STORES.  SPORTING GOODS STORES? BICYCLE SHOPS SPORTING GOODS STORES. BICYCLE SHOPS. HAM GRAIN? FEED STORES.  GARDEN SUPPLY STORES  JEWELRY STORES  FUEL? ICE DEALERS. COAL AND WOOD DEALERS. ICE DEALERS. FUEL OIL DEALERS. FUEL TOY GAME SHOPS.  FLORISTS CIGAR STORES! STANDS NEWS DEALERS? NEWSTANDS CAMERA? PHOTOURAPHIC SUPPLY STORES GIFT? NOVELTY? SOUIVENIR SHOPS. OPTICAL GOODS STORES TYPEWRITER STORES. LUGGAGE? LEATHER GOODS STORES.  LUGGAGE? LEATHER GOODS STORES.  COHER RETAILERS*  NONSTORE RETAILERS*	TOTAL.  532  MAIL- ORDER HOUSES  MERCHAND ISE VENDING MACHINE OPERATOR  5773  DIRECT SELLING (HOUSE- TO-HOUSE) ORGANIZAT IONS.	24 4 15	21 6 12 99 53 32 87	7 178 4 165 936 938 (D) 43 (D) 45 267 4 (D) (D) 1 1 222 7 818 5 236 (O) 1 835 404	2 93 3 (0) 90 4 (0)	100 1 82 43 990 (D 1 799 (D 1 3 346	(D) (D) 41 50 0) 00 52 80 0) 00 ) 00 ) 211 623 (D) 85B	93 86 16 63 81 10 10 10 10 10 10 10 10 10 10 10 10 10

